

Configs And Binds

Jump Throw Bind

<https://cs.ingame.de/counter-strike-global-offensive/configs-scripts/jumpthrow-bind/>

```
alias "+jumpthrow" "+jump;-attack"  
alias "-jumpthrow" "-jump"  
bind "MOUSE5" "+jumpthrow"
```

```
alias "+jumpthrow" "+jump;-attack"; alias "-jumpthrow" "-jump"; bind "MOUSE5" "+jumpthrow"
```

Grenade Crosshair Bind

<https://www.youtube.com/watch?v=Tg9r6mvx-TU>

Check current crosshair size with `cl_crosshairsize`
Beispiel: `cl_crosshairsize = x = 4`

```
bind "MOUSE4" "toggle cl_crosshairsize 4 1000"
```

Permaconfig

Folder: `<install_folder_steam>\Steam\userdata<steam-id>\730\local\cfg`

Bsp: `C:\Program Files (x86)\Steam\userdata\261084\730\local\cfg`

1. Eine "autoexec.cfg" Datei erstellen
2. In der autoexec config alle notwendigen Befehle speichern
3. Auf der letzten Zeile `host_writeconfig` schreiben
4. In den Steam Launch options (Rechtsklick -> Properties -> Set Launch Options) von CS:GO dies einfügen: `+exec autoexec.cfg`

Mit `exec <name_der_cfg_datei>` kann man config-Dateien auch manuell ausführen, z.B. für eine "[nadettraining](#)" config

Steam Launch Options

-novid -nojoy -console +fps_max 141 +fps_max_menu 30 +exec autoexec.cfg

- novid: no intro video
- nojoy: no joystick support (less options)
- console: activate ingame console
- fps_max: set fps limit (deactivate v-sync ingame -> nice to use with g-sync, no tearing) -> [gsync101](#)
- fps_max_menu: set fps limit for menu (save some energy for the planet and cool down your graphics card)
- exec: execute script (see "Permaconfig" above)

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